**Legal Code**

**and Infernal Customs**

**of the Nine Hells**

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# Section 1

All Devils are Lawful Evil and are expected and required to act accordingly to their

nature except as provided herein.

## Section 1.1

 Devil, defined: Any Outsider who holds both the Evil and Lawful subtypes while

being native to any of the nine layers of the plane commonly dubbed the ‘Nine Hells’.

### Section 1.1.a

Exceptions: The following creatures are not Devils despite having both the Evil

and the Lawful subtypes and regardless of where they make their homes: Achaierais,

Barghests, Hell Hounds.

## Section 1.2

Outsider, defined: A creature which is at least partially composed of the essence of a

plane other than the plane known as the ‘Material Plane’.

### Section 1.2.a

Not all creatures are born as Outsiders, some can become outsiders.

#### Section 1.2.a.1

Creatures with both the Evil and Lawful subtypes that become Outsiders are not necessarily to be considered Devils even if they choose to reside on any of the nine layers of the plane commonly called the ‘Nine Hells’.

## Section 1.3

Lawful, defined: Abiding laws regardless of where they are found, upholding laws, being organized and methodical in most, if not all, ways of existence, abiding by

structures already set forth, and being obedient to your superiors.

### Section 1.3.a

Examples of Lawful creatures: Achaierais, Archons, Barghests, Formians, and Hell Hounds.

#### Section 1.3.a.1

Example A of Lawful behavior: A child is drowning in a lake but a law states the children in the lake must drown unless they can swim out under their own power. A paladin comes across this situation. It would be morally good of them to save the child, however it would violate a rule. A paladin who leaves the child to die is showing lawful behavior.

#### Section 1.3.a.2

Example B of Lawful behavior: A wizard has cast a spell to throw down almost all of the books from the shelves of a library. The librarian then begins reorganizing them within any form of organization (including, but not limited to, by color, size, author’s name, title’s name, or by sub-title’s name). The librarian is thus exemplifying lawful behavior.

#### Section 1.3.a.3

Additional examples of Lawful behavior can be found in the next book that

details additional laws of the nine layers of the plane commonly dubbed the ‘Nine Hells’.

## Section 1.4

Evil, defined: Going out of one’s way to cause harm, inconvenience, pain, or

oppress others.

### Section 1.4.a.

Examples of Evil creatures: Achaierais, Barghests, Hell Hounds, Night Hags,

and Nightmares,

#### Section 1.4.a.1

Example A of Evil Behavior: A child is playing in the center of a ballroom.

There is a chandelier above the child’s head. Were someone to cut the cord keeping the

chandelier hanging and thus dropping it down below to kill the child, this would be an

evil act. Killing the child in any way would actually be an evil act within itself so long as

there is no knowledge of this child growing up to become an evil person themselves.

#### Section 1.4.a.2

Example B of Evil Behavior: Killing the last creature of its entire race can be

deemed an evil race for to do such you have exterminated a race from existence.

#### Section 1.4.a.3

Additional examples of Evil behavior can be found in the next book that details

additional laws of the nine layers of the plane commonly dubbed the ‘Nine Hells’.

## Section 1.5

A Devil who is found to no longer be a Lawful Evil Outsider will be banished from

the plane known as the 'Nine Hells' and will no longer be considered a native of said

plane nor will they be considered a Devil.

# Section 2

Devils will abide by a very specific and rigid hierarchy. This structure of ranks

is divided into Least Devils, Lesser Devils, and Greater Devils.

## Section 2.1

Devils may change their standing within the existing structure by proving their

worth to higher ranking Devils and then receiving a promotion from one kind of Devil

into another kind.

### Section 2.1.a

A Devil may be promoted to a Lord or Lady of Hell only if they manage to usurp

the current Lord or Lady of Hell of their layer of the plane commonly known at the ‘Nine

Hells’.

#### Section 2.1.a.1

Usurping a Lord or Lady of Hell is done by either killing said Lord or Lady of

Hell or by making them unfit to rule over their layer of the plane commonly known as the

‘Nine Hells’ in the eyes of the majority of those living on said layer. The Lord or Lady of

Hell must then step down from their position. Refusal to step down keeps the Lord or

Lady of Hell in their current position and they may only be usurped by being killed.

## Section 2.2

A Devil may be demoted to a lower kind of Devil if a higher ranking Devil deems

that such a demotion is warranted.

## Section 2.3

The Least Devils are composed of Lemures, Nupperibos, and Spined Devils.

### Section 2.3.a

Lemures are to be considered beneath all things living and most things non-living.

### Section 2.3.b

It is fit to use Lemures as currency or as cannon fodder on the battlefield.

### Section 2.3.c

Least Devils must abide by any higher-ranking Devil’s commands without

question.

### Section 2.3.d

Should a Least Devil ever come into the possession of a soul, said soul is

immediately forfeit to whichever Lord or Lady of Hell rules the layer of the plane

commonly known as the ‘Nine Hells’ that the Least Devil resides upon.

### Section 2.3.e

Lemures cannot be promoted into Nupperibos. Devils may only be demoted into

Nupperibos.

### Section 2.3.f

Least Devils may not promote or demote other Devils.

### Section 2.3.g

Least Devils may not be fed between the hours of midnight and dawnbreak by the

time of the material plane.

## Section 2.4

The Lesser Devils are composed of Barbazu, Imps, Steel Devils, Kytons, Harvester

Devils, Pain Devils, Erinyes and Amnizus.

### Section 2.4.a

Lesser Devils must abide by what Greater Devils command them to do.

### Section 2.4.b

Should a Lesser Devil ever come into possession of a soul and should that Lesser

Devil be in service to another Devil, the soul is forfeit and is instead given to the other

Devil.

#### Section 2.4.c.1

No Devil can be promoted into an Erinyes, however Erinyes may be promoted

out of being an Erinyes.

#### Section 2.4.c.2

No Devil can be demoted into an Erinyes except for a Devil that was previously

an Erinyes.

### Section 2.4.d.

Barbazu and Erinyes may summon and command Lemures in combat as needed.

### Section 2.4.d.

Barbazu and Erinyes may summon Barbazu to aid them in combat when needed.

#### Section 2.4.d.1

Summoned Devils are not bound to their summoner’s will, nor do they need to

aid their summoner in combat.

### Section 2.4.e

Lesser Devils may not promote or demote other Devils.

## Section 2.5

Greater Devils consist of Osyluths, Malebranches, Hamatulas, Gelugons, Xerfilstyx,

Cornugons, Pleasure Devils, Assassin Devils, Paeliryons, and Pit Fiends.

### Section 2.5.a

Should a Lesser Devil ever come into possession of a soul and should that Lesser

Devil be in service to another Devil, the soul is forfeit and is instead given to the other

Devil.

### Section 2.5.b

No Devil can be promoted to a Malebranche. Devils may only be demoted to

Malebranche.

### Section 2.5.c

No Devil can be promoted to a Xerfilstyx. Devils may only be demoted to

Xerfilstyx.

### Section 2.5.d

No Devil can be promoted or demoted to a Pleasure Devil unless that Devil was at

some point an Erinyes.

### Section 2.5.e

Osyluths, Cornugons, Gelugons and Pit Fiends may summon Lemures to aid them

in combat when needed.

### Section 2.5.f

Osyluths, Gelugons and Pit Fiends may summon other Osyluth to aid them in

combat when needed.

### Section 2.5.g

Hamatulas and Cornugons may summon other Hamatulas to aid them in combat

when needed.

### Section 2.5.h

Cornugons, Gelugons and Pit Fiends may summon other Barbazu to aid them in

combat when needed.

### Section 2.5.i

Pit Fiends may summon other Cornugons to aid them in combat when needed.

### Section 2.5.j

Pit Fiends may summon other Gelugons to aid them in combat when needed.

### Section 2.5.k

Pit Fiends may summon other Erinyes to aid them in combat when needed.

#### Section 2.5.l.1

Summoned Devils are not bound to their summoner’s will, nor do they need to

aid their summoner in combat.

# Section 3

Plane shifting and teleportation around the nine layers of the plane commonly

dubbed the ‘Nine Hells’ is legal so long as it does not create a portal through which other

creatures may travel.

## Section 3.1

Portals may be opened to allow travel between planes so long as the designated

plane is not the Astral Plane, Heaven, Elysium, or the Abyss.

### Section 3.1.a

Temporary portals must always be cleared by the Lord or Lady of Hell of that

layer of the plane commonly known as the ‘Nine Hells’.

### Section 3.1.b

Permanent portals may only be created by the Lord or Lady of Hell of that layer of

the plane commonly known as the ‘Nine Hells’.

## Section 3.2

Plane shifting to plane commonly known as the ‘Nine Hells’ directly from the

Abyss is strictly forbidden regardless of rank or standing.

# Section 4

The dead may not be taken from the plane commonly known as the ‘Nine Hells’

## Section 4.1

Dead defined:

## Section 4.2

Souls do not count as ‘dead’ for the purposes of this above law (Section 4).

### Section 4.2.a

Souls may not be taken from the plane commonly known as the ‘Nine Hells’

except with the strict permission of the owner in the form of a written contract detailing

exactly where the soul may or may not go.

## Section 4.3

Dead may leave the plane commonly known as the ‘Nine Hells’ with direct written

permission in the form of a contract from the Lord or Lady of Hell of that layer of the

plane commonly known as the ‘Nine Hells’.

## Section 4.4

The dead may not be raised with the usage of necromancy within any layer of the

plane commonly referred to as the 'Nine Hells'.

### Section 4.4.a

The Lord or Lady of Hell may repeal this law on their specific layer as they see fit.

# Section 5

Each Lord or Lady of Hell will have a domain that resides between the layer they rule

and the next layer below.

## Section 5.1

The Lord or Lady of Hell who rules over the ninth layer of the plane commonly

known as the 'Nine Hells' will instead have a domain in the heart of the ninth layer.

### Section 5.1.a

The Lord or Lady of Hell who rules over the ninth layer of the plane commonly

known as the ‘Nine Hells’ shall be considered Lord over all the other Lords and Ladies of

Hell and is their immediate superior.

## Section 5.2

Lords and Ladies of Hell may change the laws within their specific domain as they

see fit.

### Section 5.2.a

Devils, including the Lords and Ladies of Hell, may not change the laws of the

plane known as the 'Nine Hells' as they see fit but rather submit the law they wish to

impose, and for what purpose, to a council consisting of the nine most elite and

knowledgeable Devils of the laws of the plane known as the 'Nine Hells'.

#### Section 5.2.a.1

This council may never consist of more than four of the same types of Devils.

#### Section 5.2.a.2

A Lord or Lady of Hell may step in and take a temporary position on the council.

#### Section 5.2.a.3

A Lord or Lady of Hell may also decline a position on the council should they be

one of the nine most elite and knowledgeable Devils of the laws of the plane known as

the 'Nine Hells'.

#### Section 5.2.a.4

Any Devil who is not a Lord or Lady of Hell but would normally be a part of the

council may reside within the archives on the seventh layer of the plane commonly called

the 'Nine Hells'.

## Section 5.3

All laws of the plane commonly referred to as the 'Nine Hells', past and present, may

be found within the archives on the seventh layer of the plane normally known as the

'Nine Hells'.

# Section 6

A contract that has been willingly signed by two or more parties is to be considered

binding.

## Section 6.1

Willing, defined: Any entity that is still under their own power and still has full

mental capacities, up to what they normally have, at the time of the signing.

## Section 6.2

All parties who break a contract will be subject to all of the applicable punishments

entailed within the contract that may be inflicted up on breaking party.

### Section 6.2.a

A contract cannot hold any party or parties free of punishment for violating the

contract. However, contracts may include punishments that would be deemed excessively

minor.

### Section 6.2.b

Any party or parties not made privy to the contract and whom do not sign said

contract may not be included in the contract in terms of punishment for that contract's

violation.

## Section 6.3

All parties who sign a contract may request a copy of said contract at any point in

time. Should the contract be fulfilled, the contract may be found at the archives located

on the seventh layer of the plane normally known as the 'Nine Hells'.

## Section 6.4

All parties listed within a contract that are being requested to sign said contract may

choose to look over the contract at their leisure. Should twenty-four material-realm hours

pass without one or more of the parties having signed the contract the contract is to be

considered null and void even if all parties later sign the contract after twenty-four

material-realm hours have passed.

## Section 6.5

No part of any contract may be concealed, hidden, or in any other way withheld

from the signing parties.

### Section 6.5.a

Excessive wording and length of a contract shall never count as concealing a

portion of the contract.

## Section 6.6

A copy of all contracts that are considered completed, fulfilled, or otherwise

finished must be sent to the archives on the seventh layer of the plane commonly known

as the 'Nine Hells'.

### Section 6.6.a

These copies, once stored within the archives may only be retrieved by one of the

signing parties or by written permission of one of the singing parties.

### Section 6.6.b

These copies may not be used as evidence to incriminate any of the signing

parties.

## Section 6.7

All contracts must be signed in blood.

## Section 6.8

No party may be forced or coerced into the signing of a contract other than what is

listed in the contract itself.

## Section 6.9

The contract may not punish any party for not signing the contract.

# Section 7

Wearing the color 'red' will be strictly prohibited on the third layer of the plane

normally known as the 'Nine Hells'.

## Section 7.1

Red items may be worn if fully concealed.

## Section 7.2

Red items may be worn if less than one square inch of it is showing.

## Section 7.3

It is strictly prohibited to help someone wearing the color red until they have

concealed it or have less than one square inch showing.

### Section 7.3.a

However, should them being in danger also place yourself in danger it is permit

able to assist them until you are no longer in danger.

# Section 8

Souls may not be permitted to come in contact with the River Styx.

## Section 8.1

Tricking a soul to enter the River Styx will not be permitted.

### Section 8.1.a

Tricking a soul to enter the River Styx will be considered destruction of property.

## Section 8.2

Forcing a soul to enter the River Styx will not be permitted.

### Section 8.2.a

Forcing a soul to enter the River Styx will be considered destruction of property.

# Section 9

It is required to inform an officer of the law of a breach of law as soon as said law is

viewed.

## Section 9.1

Officers of the law may choose to make decisions on the spot for minor breaches if

the law.

### Section 9.1.a

Any officer of the law who makes an incorrect decision they are to be immediately

demoted down a rank.

## Section 9.2

Should an officer of the law not choose to make a decision on the spot, the

perpetrator will be detained and then judged.

### Section 9.2.a

If found guilty the Judge may make a punishment as they see fit.

### Section 9.2.b

If a judge comes to an incorrect verdict, they are to be immediately demoted.

# Section 10

Theft is strictly forbidden.

## Section 10.1

Do not steal from Tiamat.

### Section 10.1.a

Stealing from Tiamat will be a separate punishment from normal theft and both

punishments will be carried out.

# Section 11

Murder of a native of the plane known as the 'Nine Hells' is strictly forbidden.

## Section 11.1

An officer of the law carrying out a verdict of death is not considered to be

murdering the perpetrator.

## Section 11.2

A Lord or Lady of Hell whom is insulted within their domain may instantly strike

down their insulter. This is not to be considered murder.

## Section 11.3

A duel to the death is never to be considered murder.

## Section 11.4

Gladiatorial fights are never to be considered murder

## Section 11.5

A fiend may not be murdered unless they are a demon.

## Section 11.6

Tiamat's spawn may not be murdered while on the first layer of the plane known as

the 'Nine Hells'.

### Section 11.6.a

Tiamat's spawn may not be endangered while on the first layer of the plane

known as the 'Nine Hells'.

## Section 11.7

Invaders of the plane known as the 'Nine Hells' may be killed on a whim by any

Devil.

# Section 12

It is illegal to impersonate a native on any layer of the plane known as the 'Nine

Hells'.

## Section 12.1

Forged documents may not be made or used within any layer of the plane

commonly known as the 'Nine Hells'.

## Section 12.2

Those who forge false signatures will be punished.

## Section 12.3

The making and use of counterfeit currency will not be permitted.

# Section 13

A Devil may not falsely accuse another of any crime.

## Section 13.1

A Devil may not falsely claim another innocent.

## Section 13.2

Do not lie about your wrong-doings.

## Section 13.3

Do not blame any superior for your wrong-doings.

# Section 14

All items brought into the plane known as the 'Nine Hells' by a native of said plane

must be registered with customs.

# Section 15

Any mortal not native to the plane known as the 'Nine Hells' who has not

accumulated more than a month's total time on said plane may instead be given the

punishment equalization to the law they broke rather than the normal punishment.

## Section 15.1

The mortal or their lawyer must know this law and bring its attention to a court at

the time of their trial for this law to be used.

## Section 15.2

In the event that a punishment is not listed, the normal punishment will be used

instead.

## Section 15.3

In the event that this law is brought up in court, a list of the most commonly broken

laws will be provided to the mortal.

## Section 15.4

A mortal who has benefited from this law before may not benefit from it again.

# Section 16

A creature who is immortal and is sentenced to a time-based punishment will serve a

sentence that is at least three times as long as normal, be put to death, have their

possessions seized, or a demotion.

# Section 17

An indestructible creature who is sentenced to death or any kind of injury-based

punishment will instead be given a time-based punishment, have their possessions seized,

or a demotion.

# Section 18

Entering another's home will not be allowed.

## Section 18.1

The Devil who calls said place their home may give permission to others to enter.

## Section 18.2

The landowner of the place where a Devil calls their home may enter as they wish

and may give others permission to enter.

# Section 19

Tiamat's Spawn will be considered Devils for all intents and purposes of the laws of

the plane named the 'Nine Hells'.

## Section 19.1

Any of Tiamat's Spawn who are younger than Young Adults are to be considered

Lesser Devils.

## Section 19.2

Any of Tiamat's Spawn who are older than Young Adults are to be considered

Greater Devils.

## Section 19.3

Orange, purple, and yellow dragons will not be considered Tiamat's Spawn.

### Section 19.3.a

Do not question Tiamat or her Spawn about Orange, Purple, and Yellow dragons.

## Section 19.4

Do not disturb Tiamat's eggs.

## Section 19.5

Tiamat's Spawn's souls already belong to Tiamat and thus any attempt to take one

from Tiamat will be considered theft.

# Section 20

Any Lord or Lady of Hell may institute a legal code that applies within their domain. A copy of this legal code must be provided to the archives within the seventh layer.

# Section 21

Assaulting a higher ranking Devil will not be permitted.

## Section 21.1

Should the assault be an attempt to usurp a Lord or Lady of Hell the court hearing

will be withheld until after the attempt has succeeded or failed.

### Section 21.1.a

Should the assault succeed then the Devils who participated cannot be held

accountable to this law.

# Section 22

Do not resist arrest.

## Section 22.1

Do not assist a criminal in resisting arrest.

## Section 22.2

Do not actively avoid officers of the law when you have committed a crime.

## Section 22.3

Do not assist a criminal in avoiding officers of the law.

## Section 22.4

Do not attempt to escape punishment for crimes you have committed.

## Section 22.5

Avoid unlawful behavior and any behavior you may think is unlawful.

# Section 23

Gambling will be allowed on every layer of the plane commonly known as the 'Nine

Hells'.

## Section 23.1

A gamble must be honored by both sides.

## Section 23.2

Each side of the gamble must be equal in value.

### Section 23.2.a

Either side may deem their prize a surprise but if done so their 'surprise' must be

of equal market value.

### Section 23.2.b

Either side may view the other's offered prize for half an hour of mortal time

prior to the gamble unless the prize is deemed a surprise.

### Section 23.2.b.1

Should the prize be gold pieces only, no time prior to the gamble is needed.

## Section 23.3

The guidelines of the bet or gamble must be clear from the very start.

## Section 23.4

No cheating during the gamble or bet is allowed from any party.

### Section 23.4.a

Cheating will result in immediate forfeit.

## Section 23.5

Any property that belongs directly to whomever is making the bet or gamble may

be used.

### Section 23.5.a

Other's property may be used with their written consent.

## Section 23.6

All Devils will abide by this section's rules (Section 23) for gambling and betting

regardless of the plane they are on at the time.

### Section 23.6.a

Should the other party not be aware that they are gambling with a Devil, the

Devil in question may play by the normal rules of gambling at that place.

# Section 24

Those enlisted in the plane commonly known as the ‘Nine Hells’'s guard force may

be drafted into any of the plane commonly known as the ‘Nine Hells’‘s armed forces at

any moment.

## Section 24.1

Once drafted, the draftee must report for duty as soon as possible.

## Section 24.2

Least Devils may only fill the ranks of grunts within the armed forces.

## Section 24.3

Lesser Devils may be promoted to the rank of sergeant.

### Section 24.3.a

Highly esteemed Lesser Devils may earn the rank of Lieutenant.

### Section 24.3.b

Lesser Devils may never be commanders.

## Section 24.4

Greater Devils may never be grunts.

## Section 24.5

Each sergeant will have a squad of grunts to lead into battle.

## Section 24.6

Each Lieutenant will command a localized area on the battlefield.

## Section 24.7

Each Commander will organize and command over an entire battlefield.

## Section 24.8

Each Commander will be given their own division of at least 6 Lieutenants and 6

Sergeants to command over.

## Section 24.9

Psyonic links between officers will be used to relay most commands.

### Section 24.9.a

These psyonic channels must be kept clear except to inform higher-ups of

information or for higher-ups to send down orders.

### Section 24.9.b

These psyonic channels may not be used out of combat.

### Section 24.9.c

Grunts will never be included in psyonic channels.

### Section 24.9.d

While a higher-up may block out their lowers, lower ranking officers may not

block out their higher-ups.

## Section 24.10

In a meeting, lower ranking soldiers will salute first.

### Section 24.10.a

Equal ranking soldiers do not have to salute each other.

## Section 24.11

Lower ranking soldiers will always use the word 'sir' or 'ma'am' when speaking

with higher ranking officers.

## Section 24.12

Orders given from a higher ranking officer must be obeyed.

### Section 24.12.a

Should two or more officers give orders that contradict a previous order given,

the previous order may be ignored if these two officers are equal in rank to the officer

who gave the original orders.

### Section 24.12.b

Should a single officer give orders that contradict a previous order given, the

previous order may be ignored if this officer is higher in rank than the officer who gave

the original order.

## Section 24.13

Each soldier will be given the following items: longsword, crossbow, 12 bolts,

chainmail, boots, and a light steel shield.

### Section 24.13.a

Any soldier may choose to use their own gear in replacement of any standard

issue gear.

### Section 24.13.b

Any gear that becomes lost must be bought to replace it.

### Section 24.13.c

At the end of a soldier's tour, all standard issue gear, except the bolts, must be

returned to a quartermaster.

## Section 24.14

At least one quartermaster must be appointed to each division.

## Section 24.15

Quartermasters must keep a detailed log of items handed out and items and gold

received.

# Section 25

Any law or rule not covered here can be found within the archives on the

seventh layer of the plane commonly called the 'Nine Hells'.